

AminetPart

COLLABORATORS

| | | | |
|---------------|------------------------------|-----------------|------------------|
| | <i>TITLE :</i> AminetPart | | |
| <i>ACTION</i> | <i>NAME</i> | <i>DATE</i> | <i>SIGNATURE</i> |
| WRITTEN BY | | August 13, 2022 | |

REVISION HISTORY

| NUMBER | DATE | DESCRIPTION | NAME |
|--------|------|-------------|------|
| | | | |

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Chapter 1

AminetPart

1.1 Textures

Click name to unpack, description to read the readme or get help

| File | Dir | Size | Age | Description |
|--------------------|-----------|------|------|--|
| BirdirPatterns.lha | pix/textu | 170K | 186* | Extra textures for Birdie |
| Mat514.lha | pix/textu | 639K | 290* | Texture for 3D objects in 24-bit IFF |
| Mat515.lha | pix/textu | 571K | 290* | Texture for 3D objects in 24-bit IFF |
| Mat516.lha | pix/textu | 580K | 290* | Texture for 3D objects in 24-bit IFF |
| Mat517.lha | pix/textu | 699K | 290* | Texture for 3D objects in 24-bit IFF |
| Mat518.lha | pix/textu | 659K | 290* | Texture for 3D objects in 24-bit IFF |
| Mat519.lha | pix/textu | 714K | 290* | Texture for 3D objects in 24-bit IFF |
| Mat520.lha | pix/textu | 714K | 290* | Texture for 3D objects in 24-bit IFF |
| Mat521.lha | pix/textu | 719K | 290* | Texture for 3D objects in 24-bit IFF |
| Mat522.lha | pix/textu | 747K | 290* | Texture for 3D objects in 24-bit IFF |
| Mat525.lha | pix/textu | 709K | 290* | Texture for 3D objects in 24-bit IFF |
| Mat526.lha | pix/textu | 721K | 290* | Texture for 3D objects in 24-bit IFF |
| Mat529.lha | pix/textu | 735K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini01.lha | pix/textu | 494K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini02.lha | pix/textu | 412K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini03.lha | pix/textu | 509K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini04.lha | pix/textu | 291K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini05.lha | pix/textu | 310K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini06.lha | pix/textu | 406K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini07.lha | pix/textu | 481K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini08.lha | pix/textu | 480K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini09.lha | pix/textu | 376K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini10.lha | pix/textu | 319K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini11.lha | pix/textu | 361K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini12.lha | pix/textu | 555K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini13.lha | pix/textu | 479K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini14.lha | pix/textu | 511K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini15.lha | pix/textu | 484K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini16.lha | pix/textu | 594K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini17.lha | pix/textu | 615K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini18.lha | pix/textu | 297K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini19.lha | pix/textu | 439K | 290* | Texture for 3D objects in 24-bit IFF |
| Mini20.lha | pix/textu | 326K | 290* | Texture for 3D objects in 24-bit IFF |
| N42_Flarts.lha | pix/textu | 307K | 256* | Flarts is cool tileable 16/24bit bg's! |

| | | | |
|--------------------|-----------|------|---|
| N42_Sorfs.lha | pix/textu | 378K | 256*Sorfs is cool tileable 16/24bit bg's! |
| PKTextures.lha | pix/textu | 2.3M | 259*A heap of brushmaps, bumpmaps, lensflares ← |
| and othe | | | |
| Tex2Birdie2AGA.lha | pix/textu | 84K | 156*Textures on AGA for Birdie |
| Tile00idx.jpg | pix/textu | 56K | 264*Tileable textures index |
| Tile00x.lha | pix/textu | 1.1M | 290*Tileable textures, 24bit IFF |
| Tile01idx.jpg | pix/textu | 45K | 264*Tileable textures index |
| Tile01x.lha | pix/textu | 1.0M | 290*Tileable textures, 24bit IFF |
| Tile02idx.jpg | pix/textu | 57K | 264*Tileable textures index |
| Tile02x.lha | pix/textu | 1.3M | 290*Tileable textures, 24bit IFF |
| Tile03idx.jpg | pix/textu | 55K | 264*Tileable textures index |
| Tile03x.lha | pix/textu | 1.3M | 290*Tileable textures, 24bit IFF |
| Tile04idx.jpg | pix/textu | 52K | 263*Tileable textures index |
| Tile04x.lha | pix/textu | 1.3M | 290*Tileable textures, 24bit IFF |
| Tile05idx.jpg | pix/textu | 51K | 263*Tileable textures index |
| Tile05x.lha | pix/textu | 1.2M | 290*Tileable textures, 24bit IFF |
| Tile06idx.jpg | pix/textu | 45K | 263*Tileable textures index |
| Tile06x.lha | pix/textu | 1.1M | 290*Tileable textures, 24bit IFF |
| Tile07idx.jpg | pix/textu | 51K | 263*Tileable textures index |
| Tile07x.lha | pix/textu | 1.1M | 290*Tileable textures, 24bit IFF |
| Tile08idx.jpg | pix/textu | 53K | 263*Tileable textures index |
| Tile08x.lha | pix/textu | 1.2M | 290*Tileable textures, 24bit IFF |
| Tile09idx.jpg | pix/textu | 56K | 263*Tileable textures index |
| Tile09x.lha | pix/textu | 1.4M | 290*Tileable textures, 24bit IFF |
| Tile10idx.jpg | pix/textu | 69K | 263*Tileable textures index |
| Tile10x.lha | pix/textu | 1.4M | 290*Tileable textures, 24bit IFF |
| Tile11idx.jpg | pix/textu | 59K | 263*Tileable textures index |
| Tile11x.lha | pix/textu | 1.2M | 290*Tileable textures, 24bit IFF |
| Tile12idx.jpg | pix/textu | 54K | 263*Tileable textures index |
| Tile12x.lha | pix/textu | 1.4M | 290*Tileable textures, 24bit IFF |
| Tile13idx.jpg | pix/textu | 67K | 263*Tileable textures index |
| Tile13x.lha | pix/textu | 1.1M | 290*Tileable textures, 24bit IFF |
| Tile14idx.jpg | pix/textu | 60K | 263*Tileable textures index |
| Tile14x.lha | pix/textu | 1.1M | 290*Tileable textures, 24bit IFF |
| Tile15idx.jpg | pix/textu | 57K | 263*Tileable textures index |
| Tile15x.lha | pix/textu | 1.2M | 290*Tileable textures, 24bit IFF |
| Tile16idx.jpg | pix/textu | 45K | 263*Tileable textures index |
| Tile16x.lha | pix/textu | 1.2M | 290*Tileable textures, 24bit IFF |
| Tile17idx.jpg | pix/textu | 41K | 263*Tileable textures index |
| Tile17x.lha | pix/textu | 1.2M | 290*Tileable textures, 24bit IFF |
| Tile18idx.jpg | pix/textu | 46K | 263*Tileable textures index |
| Tile18x.lha | pix/textu | 1.3M | 290*Tileable textures, 24bit IFF |
| Tile19idx.jpg | pix/textu | 42K | 263*Tileable textures index |
| Tile19x.lha | pix/textu | 1.1M | 290*Tileable textures, 24bit IFF |
| Tile20idx.jpg | pix/textu | 30K | 263*Tileable textures index |
| Tile20x.lha | pix/textu | 334K | 290*Tileable textures, 24bit IFF |
